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Bachelor of Fine Arts in Art

About This Program

The Bachelor of Fine Arts in Art degree program offers intensive preparation in the field of studio art and is designed for those aspiring to work in their field of interest as professionals. Areas of study for the BFA degree include: Design (Graphic Design, Web Design, App Design, and Illustration), Cinematic Arts (Filmmaking, Cinematic Animation, and Screenwriting), Interactive Media (Concept Art, 3D Modeling, 2D/3D Animation, Game Design, Interactive Experience Design), 3D Studio (Sculpture, Clay, and Glass), and 2D Studio (Drawing, Painting, Photography, and Printmaking).

Competencies

- 1. Upon graduation, students will be able to demonstrate proficient use of elements and principles of design in their artwork.
- 2. Upon graduation, students will be able to articulate and explain with proficiency the concepts and ideas present in their artwork.
- 3. Upon graduation, students will be able to demonstrate proficient technical skills in their artwork.

Curriculum

Foundations

General Core Requirements (https://catalog.uta.edu/academicregulations/degreerequirements/generalcorerequirements/) Students must complete specific courses within certain core areas. For Communication select:

For Communication select:				
ENGL 1301	RHETORIC AND COMPOSITION I			
ENGL 1302	RHETORIC AND COMPOSITION II			
For Creative Arts select:				
ART 1309	INTRODUCTION TO ART HISTORY I: PREHISTORIC THROUGH 16TH CENTURY			
or ART 1310	INTRODUCTION TO ART HISTORY II: 17TH CENTURY TO THE PRESENT			
For Mathematics select:				
MATH 1301	CONTEMPORARY MATHEMATICS			
or MATH 1302	COLLEGE ALGEBRA			
or MATH 1315	COLLEGE ALGEBRA FOR ECONOMICS & BUSINESS ANALYSIS			
An additional 1000/2000 level core	Math course approved by advisor.			
Program Requirement				
Select 6 credit hours of supportive	courses with the assistance of an Art advisor.	6		
Art Requirements				
ART 1300	FIRST YEAR SEMINAR IN ART	3		
Studio Art Elective		3		
Studio Art Foundations				
ART 1305	TWO-DIMENSIONAL DESIGN	3		
ART 1306	THREE-DIMENSIONAL DESIGN ¹	3		
ART 1307	DRAWING FUNDAMENTALS	3		
ART 2304	DIGITAL MEDIA ¹	3		
Select one of the following for Studio 2-D competency: ² 3				
ART 2308	DRAWING CONCEPTS			
ART 2371	PAINTING			
ART 3343	PRINTMAKING			
Select one of the following for Stud	io 3-D competency: ²	3		
ART 2342	GLASSBLOWING			
ART 3340	KILN FORMED GLASS			
ART 3341	SCULPTURE			
ART 3363	CLAY			
Select one of the following for Media competency: ²				
ART 2331	SEQUENTIAL ILLUSTRATION			
ART 2354	TYPOGRAPHY			
ART 2358	CINEMA PRODUCTION 1			

ART 2360	INTRODUCTION TO PHOTOGRAPHIC CONCEPTS	
ART 3352	DIGITAL IMAGING	
Art History		
Select one of the following not used	to satisfy core requirements:	3
ART 1309	INTRODUCTION TO ART HISTORY I: PREHISTORIC THROUGH 16TH CENTURY	
ART 1310	INTRODUCTION TO ART HISTORY II: 17TH CENTURY TO THE PRESENT	
ART 1317	INTRODUCTION TO ART HISTORY III: AFRICA, ASIA, AMERICAS	
Advanced Art History		
Select two 3000/4000 level Art Histo	ry courses from two of the following groups.	6
Group I (Ancient to Medieval):		
ART 3302	ART OF ANTIQUITY	
ART 3304	JAPANESE ART AND ARCHITECTURE	
ART 3306	BYZANTINE AND MEDIEVAL ART	
ART 3307	THE EARLY RENAISSANCE	
ART 3309	ART OF THE SILK ROADS	
ART 3316	ANCIENT EGYPTIAN AND NEAR EASTERN ART	
ART 3317	ART AND ISLAM	
ART 3319	ART AND ARCHITECTURE OF INDIA	
ART 3320	ART OF THE ANCIENT AMERICAS	
ART 3321	CHINESE ART AND ARCHITECTURE	
ART 3332	ART OF SUB-SAHARAN AFRICA	
Group II (Medieval to Modern):		
ART 3304	JAPANESE ART AND ARCHITECTURE	
ART 3305	MID-RENAISSANCE	
ART 3307	THE EARLY RENAISSANCE	
ART 3308	HIGH RENAISSANCE	
ART 3312	NEO-CLASSICISM AND ROMANTICISM	
ART 3313	BACKGROUNDS OF MODERN ART	
ART 3315	IMPRESSIONISM	
ART 3317	ART AND ISLAM	
ART 3318	THE JAPANESE UKIYO-E WOODBLOCK PRINT	
ART 3319	ART AND ARCHITECTURE OF INDIA	
ART 3321	CHINESE ART AND ARCHITECTURE	
ART 3325	STUDIES IN THE BAROQUE	
ART 3330	18TH CENTURY ART	
ART 3331	BRITISH ART	
ART 3332	ART OF SUB-SAHARAN AFRICA	
ART 3390	HISTORY OF GRAPHIC DESIGN	
ART 3391	HISTORY OF PHOTOGRAPHY	
ART 3393	ART AND GENDER	
ART 3399	DISABILITY AND ART	
ART 4304	ART AND THE HUMAN CONDITION	
ART 4312	TOPICS IN 19TH CENTURY ART	
ART 4331	TOPICS IN EARLY MODERN ART	
ART 4332	RACE, GENDER, AND DISABILITY IN EARLY MODERN ART	
Group III (Modern):		
ART 3310	FILM AS ART	
ART 3311	AMERICAN ART	
ART 3313	BACKGROUNDS OF MODERN ART	
ART 3314	MODERN ART	
ART 3315	IMPRESSIONISM	
ART 3318	THE JAPANESE UKIYO-E WOODBLOCK PRINT	

Total Hours		124
ART 4100	SENIOR EXHIBITION	
or ART 4356	PROFESSIONAL PREPARATION	
ART 4300	PROFESSIONAL PRACTICES For non-design students.	
Select 40 hours of 3000/4000 level courses in area of concentration.		40
BFA Concentration		
ART 4396	SPECIAL STUDIES IN ART HISTORY	
ART 4317	ART AND ISLAM	
ART 4307	SPECIAL TOPICS IN ASIAN ART	
Group placement determ	nined by that topic:	
ART 4315	ASPECTS OF CONTEMPORARY ART	
ART 4314	TOPICS IN 20TH CENTURY ART	
ART 4310	TOPICS IN CINEMA STUDY	
ART 4308	FINE ART MUSEUMS AND RESEARCH COLLECTIONS	
ART 3399	DISABILITY AND ART	
ART 3393	ART AND GENDER	
ART 3391	HISTORY OF PHOTOGRAPHY	
ART 3390	HISTORY OF GRAPHIC DESIGN	
ART 3389	CONTEMPORARY ART	
ART 3331	BRITISH ART	

Total Hours

1 Specific sections available for Visual Communication Design majors.

2 Certain concentrations may require specific courses.

Program Completion

BFA students must maintain a 3.0 GPA within the major.

Advising Resources

Information on booking undergraduate advising appointments and more is available online. We also offer Advisathon to assist. The Art Office can help, and we regularly share updates on how and when to get advised via emails. Graduate students please meet with the MFA Director for your advising.

Location:

Undergraduate Advising

336 Fine Arts Bldg.

Graduate Advising 335 Fine Arts Bldg.

Email:

Undergraduate

artadvising@uta.edu

Graduate

art-arthistory@uta.edu

Phone:

817-272-2891

Web:

Art & Art History Advising (https://www.uta.edu/academics/schools-colleges/liberal-arts/departments/art/advising/)