Interior Design

Bachelor's Degree

- Bachelor of Science in Interior Design (https://www.uta.edu/cappa/academics/architecture/interior-design/)

Minor Offered

- Architecture History (https://www.uta.edu/academics/schools-colleges/cappa/academics/minors/arch-history/)

Overview

Interior Design at UT Arlington focuses on the commercial, institutional, and large-project scale activities of the profession. The Bachelor of Science in Interior Design is a four-year professional program of studies. It is the only program in the Dallas/Fort Worth area that offers a four-year professional Bachelor of Science in Interior Design within a School of Architecture. In the first two years of study, UT Arlington Interior Design students share courses with architectural students. As a result, graduates have an understanding of architecture that is valuable in working with project teams requiring collaboration across multiple disciplines. The program therefore differs from a non-professional interior decorating program.

Accreditation

The Bachelor of Science in Interior Design leads to the full professional degree and is fully accredited by the Council for Interior Design Accreditation (CIDA) and the National Association of Schools of Art and Design (NASAD).

The location of the program in a major design center of the Southwest provides design students with a broad range of learning experiences, including internship and employment opportunities.

Mission Statement

The mission of the Interior Design Program is to prepare students for entry level positions in the interior design profession and to provide opportunities for students to explore the wide range of career options to fit their individual goals. A focus on professional practice including certification and licensure informs students of critical issues influencing practice in support of their career endeavors and promotes design leadership. Professional experiences including engagement with the DFW interior design community, a formalized internship structure, and exposure to a wide range of opportunities support the mission.

Program goals

The interior design program prepares graduates for professional careers by providing opportunities through which students learn the environmental, technical, aesthetic, and human-centered aspects of design. Students understand the impact of interior design decisions on the built environment and its occupants as they develop awareness of global issues, from sustainability to cultural and societal issues where design makes a difference. The program focuses on evidence-based design solutions and promotes interdisciplinary collaboration with related disciplines including architecture, landscape architecture, lighting design, community development, and others. We are committed to inspiring the next generation of design thinkers and leaders and to that purpose, provide experiences that reflect professional practices, collaboration, and expanding opportunities beyond the classroom.

About Us

The Bachelor of Science in Interior Design is a four-year program of study (128 credit hours), that includes design studios, technical, specialized courses, and a required internship. Following the two-year Basic Studies sequence, students complete two years of Major Studies, an intensive series of specialized courses and studios on the professional practice of interior design. Students are expected to show consistent satisfactory progress toward completion of the degree.

The first two years (Basic Studies) is a foundation curriculum taken by all undergraduates at that level in the school. In addition to work in the arts and sciences, Basic Studies includes a series of lecture and studio courses which introduce the student to the concepts, history, skills, and vocabulary of design.

Following the two-year Basic Studies sequence, the student completes two years of Major Studies, an intensive series of courses and studios on the theory, history, skill, and practice of interior design. In the third and fourth years (Major Studies), the student concentrates in one of the design disciplines, taking courses and completes technical and communication courses and a series of more advanced studios. A required internship is part of the educational experience.
STUDIO CULTURE POLICY (HTTPS://WWW.UTA.EDU/ACADEMICS/SCHOOLS-COLLEGES/CAPPA/ACADEMICS/STUDIO/)

LAPTOP POLICY (HTTPS://WWW.UTA.EDU/ACADEMICS/SCHOOLS-COLLEGES/CAPPA/ADMISSIONS-OLD/ADVISINGTOOLS-RESOURCES/LAPTOP-COMPUTER-POLICY-FAQ/)

Advising:

BS INTD Academic Advisors

Director for Academic Affairs and Advising: Cheryl Donaldson

Admissions Requirements

BS INTD Program Director: Barbara Marini

Admission to the Interior Design Basic Studies sequence is open to all students meeting the general requirements for entrance into the University.

Prospective Students Contact: James Brown, Academic Recruiter

Major Studies: Entrance Requirements

To declare a major (enter 3rd year) in Interior Design and gain permission to enroll in upper-level INTD courses:

- The student will have completed the Architecture or Interior Design Basic Studies sequence with a grade of C or better within each course.
- The student will have completed core curriculum required for the Interior Design degree plan with grades of C or better within all Math and Physics courses.
- Have a minimum of a 2.8 GPA both overall at UT Arlington as well as within the Architecture or Interior Design Basic Studies sequence.
- Complete a Major Declaration form available through the School of Architecture

GPA requirements may change based on changes in the curriculum of the program. Qualified students must meet the GPA requirements that are in place at the time they fulfill all other requirements to declare their major.

To declare a major for a fall semester, qualified applicants will submit their request to declare a major in the School of Architecture office at the completion of the spring semester, by the department specified deadline.

Consideration for fall admission into the major studies programs for qualified summer applicants will be based on space availability.

Official records of coursework taken at other institutions or universities must be submitted to the advising office of the School of Architecture before a student can file a Major Declaration form. It is the student’s responsibility to ensure that all coursework is transferred to the Office of Admissions at UT Arlington in a timely manner.

Upon entrance into the major studies programs, students will be required to maintain the minimum 2.8 GPAs both overall at UT Arlington and within the major to remain active and proceed within the program.

Programs Cohort

The undergraduate programs in the School of Architecture at the University of Texas at Arlington are organized in a structured cohort format.

What Is a Cohort?

A cohort is a group of students that follows the same set schedule and progresses through a program together. The sequential scheduling of the courses promotes an interactive learning environment and facilitates networking opportunities and career-strengthening relationships.

How Does It Work?

The program consists of a sequence of courses that takes a minimum of eight semesters to complete. The courses are offered in specific semesters (Fall and Spring) that require the students to complete the prior level before proceeding to the next level. If a student gets off-track in the cohort, she/he must wait until the missing course(s) are offered again.

How Are the Courses Sequenced?

The major courses must be taken as follows (Please note: For every year listed below, 'First Semester' is Fall and 'Second Semester' is Spring):
Interior Design Students Cohort
How Are the Courses Sequenced?

First Year

<table>
<thead>
<tr>
<th>Fall Semester</th>
<th>Hours</th>
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Total Hours: 86

Special Academic Requirements

GPA Requirements: Upon admission to the Major Studies, all declared majors must maintain a minimum GPA of 2.8 both within the major and in the cumulative GPA to continue in the upper level program to satisfy requirements for graduation.

Grade Requirements: A grade of C or higher must be earned in each School of Architecture course used for credit toward an undergraduate degree and minor offered by the school. A grade of C or higher must be earned in all required Math and Physics courses. Grades of P are not acceptable for classes in which a grade of C or higher is required.

Repetition of Courses: Three attempts to achieve a satisfactory grade are permitted for each required course in the School of Architecture. Beyond that number of attempts, the student is denied access to the course in question, or to the sequence of courses for which it is requisite. Enrollment in the course for the time sufficient to receive a grade, including the grade W, is considered an attempt.

Transfer of Credit: The extent of credit toward degree requirements for academic work done elsewhere will be determined by the representatives of the appropriate program. Students applying to transfer credits from studio courses taken elsewhere must present examples of that work for evaluation.

Student Projects: The School of Architecture reserves the right to retain, copyright, use, exhibit, reproduce, and publish any work submitted for course credit. The student is encouraged to develop a portfolio of all work accomplished in advanced courses for future professional and academic uses.

Competence in Oral Presentations

Students obtaining a Bachelor of Science degree in Interior Design demonstrate oral proficiency by taking and passing ARCH 2551 and INTD 2552 DESIGN STUDIO: INTERIOR DESIGN I, or approved equivalents.

COMPETENCE IN COMPUTER USE

Students obtaining a Bachelor of Science degree in Interior Design can demonstrate computer proficiency by:

- Taking and passing ENGL 1301 or ENGL 1302 at UT Arlington in a computer classroom environment or ENGL 3372, ENGL 3374, CSE 1301 (or equivalent), or any other class approved by the Undergraduate Assembly.
- Passing the University computer literacy examination
## Suggested Course Sequence

### First Year

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<th>Fall Semester</th>
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<td>MATH 1303</td>
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<td>MATH 1327</td>
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<td>Language, Philosophy, &amp; Culture Elective</td>
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<td>Social &amp; Behavioral Sciences Elective</td>
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<tr>
<td>Literature Elective</td>
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Total Hours: 128

## COMPETENCE IN ORAL PRESENTATIONS

Requirements for a Bachelor of Science Degree in Interior Design

### Architecture

- **UNIV-AR 1131 or INTD 1101**
  - STUDENT SUCCESS
  - ACADEMIC SUCCESS SKILLS INTERIOR DESIGN
- **ARCH 1301**
  - INTRODUCTION TO ARCHITECTURE AND INTERIOR DESIGN
- **ARCH 1341**
  - DESIGN COMMUNICATIONS I
- **ARCH 2303**
  - HISTORY OF ARCHITECTURE AND INTERIOR DESIGN I
- **ARCH 2304**
  - HISTORY OF ARCHITECTURE AND INTERIOR DESIGN II
- **ARCH 2551**
  - BASIC DESIGN AND DRAWING I

### Interior Design

- **INTD 1342**
  - DESIGN COMMUNICATION II
- **INTD 2343**
  - DESIGN COMMUNICATION III
- **INTD 2552**
  - DESIGN STUDIO: INTERIOR DESIGN I
- **INTD 3321**
  - MATERIALS AND RESOURCES
- **INTD 3322**
  - MATERIALS AND TECHNOLOGY
- **INTD 3323**
  - LIGHTING DESIGN
- **INTD 3338**
  - BUILDING CODES AND REGULATIONS
- **INTD 3557**
  - BUILDING INFORMATION MODELING & VISUALIZATION
- **INTD 3553**
  - DESIGN STUDIO: INTERIOR DESIGN II
INTD 3554 DESIGN STUDIO: INTERIOR DESIGN III 5
INTD 4332 PROFESSIONAL PRACTICE IN INTERIOR DESIGN 3
INTD 4344 DESIGN COMMUNICATION IV 3
INTD 4365 IMMERSIVE ENVIRONMENTS 3
INTD 4366 HUMAN CENTERED DESIGN 3
INTD 4368 INTERIOR DETAILING 3
INTD 4493 INTERIOR DESIGN INTERNSHIP 4
INTD 4556 DESIGN STUDIO: INTERIOR DESIGN IV 5
INTD 4557 DESIGN STUDIO: INTERIOR DESIGN V 5

Communications
ENGL 1301 RHETORIC AND COMPOSITION I 3
ENGL 1302 RHETORIC AND COMPOSITION II 3

Political Science
POLS 2311 GOVERNMENT OF THE UNITED STATES 3
POLS 2312 STATE AND LOCAL GOVERNMENT 3

History
HIST 1301 HISTORY OF THE UNITED STATES TO 1865 3
HIST 1302 HISTORY OF THE UNITED STATES, 1865 TO PRESENT 3

Mathematics
MATH 1303 TRIGONOMETRY 3
MATH 1327 ARCHITECTURAL CALCULUS WITH ANALYTIC GEOMETRY 3

Natural Science
PHYS 1301 PHYSICS FOR NON SPECIALISTS I (or PHYS 1441) 3
PHYS 1302 PHYSICS FOR NON SPECIALISTS II (or PHYS 1442) 3

Art History
Art history elective, approved 3

Language, Philosophy & Culture
Designated courses in language, philosophy, and culture studies (https://catalog.uta.edu/academicregulations/degreerequirements/generalcorerequirements/)

Literature
English or modern languages literature or other approved substitute 3

Social and Behavior Sciences
Designated courses in social or cultural anthropology, archaeology, social/political/cultural geography, economics, sociology, classical studies, or linguistics (https://catalog.uta.edu/academicregulations/degreerequirements/generalcorerequirements/)

Total Hours 128

At least 36 hours must be 3000/4000 level.

* Plan requirements/classes are subject to change. As needed, students may be changed into the most current plan. Any changes will not impact the student's graduation timeline.

STUDIO CULTURE POLICY (HTTPS://WWW.UTA.EDU/ACADEMICS/SCHOOLS-COLLEGES/CAPPA/ACADEMICS/STUDIO/)

LAPTOP POLICY (HTTPS://WWW.UTA.EDU/ACADEMICS/SCHOOLS-COLLEGES/CAPPA/ADMISSIONS-OLD/ADVISING/TOOLS-RESOURCES/LAPTOP-COMPUTER-POLICY-FAQ/)

Minors Advising (all minors):
Undergraduate Advising (https://www.uta.edu/academics/schools-colleges/cappa/general-advising/undergrad-advising/)

Minor in Architecture History

Minor Director: Dr. Kathryn (Kate) Holliday

Director of Academic and Student Affairs / Advising Supervisor: Cheryl Donaldson
The school offers numerous courses from which to select the 18 hours required for the Architecture History minor (https://www.uta.edu/academics/schools-colleges/cappa/academics/minors/arch-history/).

Students who choose to pursue the minor in History of Architecture must complete our 6 hours of core courses (ARCH 2303 and ARCH 2304).

Upon completion of the two core classes, students must select an additional 12 hours from our other Architecture History courses.

**Core**

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<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Hours</th>
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<tbody>
<tr>
<td>ARCH 2303</td>
<td>HISTORY OF ARCHITECTURE AND INTERIOR DESIGN I</td>
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<td>ARCH 2304</td>
<td>HISTORY OF ARCHITECTURE AND INTERIOR DESIGN II</td>
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**Additional 4 Architecture History Courses**

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<td>ARCH 4305</td>
<td>THE CITY OF ROME</td>
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<tr>
<td>ARCH 4307</td>
<td>THE LIFE OF CITIES</td>
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</tr>
<tr>
<td>ARCH 4308</td>
<td>HISTORY OF URBAN FORM</td>
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<tr>
<td>ARCH 4315</td>
<td>TOPICS IN THE HISTORY OF ARCHITECTURE AND DESIGN (as topic varies)</td>
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<tr>
<td>ARCH 4316</td>
<td>MODERN ARCHITECTURE I</td>
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<td>ARCH 4317</td>
<td>MODERN ARCHITECTURE II</td>
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<tr>
<td>ARCH 4353</td>
<td>HISTORY OF LANDSCAPE ARCHITECTURE</td>
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**Total Hours**

6

A Special Topics courses whose offerings continually are changing.

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**Minor in Environmental and Sustainability Studies**

**Minor Director:** Dr. Meghna Tare

**Asst. Director for Academic Affairs and Advising:** Cheryl Donaldson

The University offers a variety courses from which to select the 18 hours required for the Environmental and Sustainability Studies minor (https://www.uta.edu/academics/schools-colleges/cappa/academics/minors/environmental-sustainability-minor/).

Students are required to take one core course, ESST 2300: Introduction to Environmental and Sustainability Studies, which surveys topics and methods in interdisciplinary studies of sustainability and the environment. This course should be taken in the freshman or sophomore year.

An additional 15 hours of coursework is to be completed from the list of courses below (or others approved by the ESS advisor). At least one course must be taken in each of the two groups. Students are encouraged to inquire about other courses that might qualify for credit. At least 6 hours must be taken as 3000- or 4000-level courses. Additional courses are expected to be approved each semester, so students are encouraged to consult regularly with the advisor. *Students may be allowed to take additional classes from alternate group with advisor approval.

**Core**

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<tr>
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<th>Course Title</th>
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<tbody>
<tr>
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<td>INTRODUCTION TO ENVIRONMENTAL &amp; SUSTAINABILITY STUDIES</td>
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<tr>
<td>or CE 2300</td>
<td>INTRODUCTION TO SUSTAINABLE ENGINEERING</td>
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**Field of Interest [4 courses] (choose group)**

Group 1: Liberal Arts, Social Sciences, and Business

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Group 2: Natural Sciences and Engineering

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**Alternate Group [1 course]**

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**Total Hours**

18

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**Minor in Urban and Public Affairs**

**Minor Director:** Dr. Ivonne Audirac

**Asst. Director for Academic Affairs and Advising:** Cheryl Donaldson
The University offers numerous courses from which to select the 18 hours required for a minor.

The Urban Affairs minor (https://www.uta.edu/academics/schools-colleges/cappa/academics/minors/urban-affairs-minor/) is for students interested in complementing their academic career with a broader understanding of Urban Affairs, Urban Planning and the Environment, or Public Administration.

Students are required to take two core courses, PLAN 1301: Intro to Urban Life and PLAN 3301: The Metroplex.

Students pursuing the minor complete the 2 required core courses then select 4 courses (12 hours) from one of the fields of interest.

**CORE**

<table>
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<tr>
<th>Course</th>
<th>Title</th>
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<tr>
<td>PLAN 1301</td>
<td>INTRODUCTION TO URBAN LIFE</td>
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<tr>
<td>PLAN 3301</td>
<td>THE METROPLEX</td>
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**FIELD OF INTEREST [4 courses] (choose group)**

- **Group 1**: Public Administration
- **Group 2**: Urban Affairs

Total Hours: 24

**COURSES**

**INTD 1101. ACADEMIC SUCCESS SKILLS INTERIOR DESIGN. 1 Hour.**
This is a required course intended to establish a solid overview of the School of Architecture and the interior design program for all first semester UTA students who intend to declare as an interior design major. Topics for the class include: critical thinking, presentation techniques, internships, attendance of exhibitions and lectures, navigating the advising process, portfolio review and techniques, and utilizing the library and other university resources. Other topics may be discussed. This course may be taken only once for credit.

**INTD 1191. CONFERENCE COURSE. 1 Hour.**
Independent study guided by an instructor on a regular basis. May be repeated for credit. Permission of the instructor and the architecture undergraduate advisor required. Restricted to interior design-intended majors.

**INTD 1342. DESIGN COMMUNICATION II. 3 Hours.**
Introduction to concepts of design and building of interior spaces including ideation, visualization, and creative processes to solve more complex problems. Drawing and communication skills are developed using traditional and digital methods and architectural graphic conventions emphasized. This course is offered as ARCH 1342; credit will be granted only once. Prerequisite: ARCH 1301, ARCH 1341. Restricted to Interior Design-Intended, INTD_UNIV, Architecture-Intended, and ARCH_UNIV majors.

**INTD 2343. DESIGN COMMUNICATION III. 3 Hours.**
This is an introductory digital design course that develops visual awareness of the digital environment enabling students to express ideas graphically. This survey course focuses on general exposure to computer visualization software from 2D and 3D modeling and rendering, to technical drawings for design and construction documents. Emphasis is placed on the relationship of digital and graphic skills to the communication of ideas in both digital and printed media. This course was previously offered as INTD 3343; credit will only be granted once. Prerequisite: ARCH 2303, ARCH 2551, credit or concurrent enrollment in ARCH 2304 and INTD 2552. Restricted to Interior Design-Intended, INTD_UNIV, Architecture-Intended, and ARCH_UNIV majors.

**INTD 2391. TOPICS IN INTERIOR DESIGN. 3 Hours.**
Selected topics in concepts, philosophy, and models of interior design and allied arts of design.

**INTD 2552. DESIGN STUDIO: INTERIOR DESIGN I. 5 Hours.**
Exploration of the concepts and methods that shape interior spaces. Introduction to information gathering, exploration of three-dimensional spatial relationships and integration of color, light, and materials. Basics of interior construction, building components and professional standards are introduced. Emphasis on concept development, diagramming, space planning and human-centered design as applied to design solutions. This course offered as INTD 2552 and ARCH 2552; credit will not be granted for both. Prerequisite: ARCH 2303, ARCH 2551, credit or concurrent enrollment in ARCH 2304 and INTD 2343. Restricted to Interior Design-intended and Architecture-intended majors.

**INTD 3305. HISTORY OF INTERIOR DESIGN. 3 Hours.**
This course is a chronological survey that spans from the late nineteenth century to the present and explores a range of scales (micro to macro) from furniture, lighting, fine and decorative arts in the interior, to the related fields of architecture, landscape design, and city planning. Prerequisite: Junior standing in the program. Minimum 2.8 GPAs both cumulative and within the major required.

**INTD 3321. MATERIALS AND RESOURCES. 3 Hours.**
Survey of materials and resources in the design of the built environment in terms of aesthetics, function, and well-being. Exploration of construction processes, application, building codes, and life-cycle cost. Emphasis on understanding and specification of materials based on performance criteria and environmental sustainability. Prerequisite: Junior standing in the program. Minimum 2.8 GPAs both cumulative and within the major required.
INTD 3322. MATERIALS AND TECHNOLOGY. 3 Hours.
A course to investigate and explore the application of new and emerging materials in the context of sustainability, innovation and global perspective. Through the integration of technology, digital fabrication and prototyping, and emerging methodologies students explore new concepts in the use of materials that contribute to design of the built environment and human-centered design. Prerequisite: Junior standing in the program. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 3323. LIGHTING DESIGN. 3 Hours.
An introduction to lighting technologies, luminaires, and design concepts. Exploration of creative and functional application of light sources relative to the impact on human experience, well-being, and environmental considerations. Course content emphasizes the integrated aspects of architectural lighting in the context of building systems. Prerequisite: Junior standing in the program. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 3338. BUILDING CODES AND REGULATIONS. 3 Hours.
This course examines laws, codes, and regulatory processes applied to the built environment including Federal, State, and local codes. Students learn the integration of codes, Federal laws, and standards in the design process and apply concepts to design solutions. Awareness of building systems is emphasized as students learn about the codes and standards organizations, communication strategies, and processes that impact the practice of interior design and their role on interdisciplinary teams. This course is offered as INTD 3338 and ARCH 4338; credit will be granted only once. Prerequisite: Credit or concurrent enrollment in INTD 3553. Junior standing in the program. Restricted to Interior Design and Architecture majors.

INTD 3357. BUILDING INFORMATION MODELING & VISUALIZATION. 3 Hours.
An introduction to Building Information Modeling software to develop interior construction detailing and rendering techniques. The course is an overview of the development of an integrated set of interior construction documents, including plans, elevations, details, and schedules as well as visualization strategies. This course is offered as INTD 3357 and ARCH 4357; credit will only be granted once. Prerequisite: INTD 2343 and Junior standing in program. Restricted to Architecture and Interior Design majors. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 3361. ENVIRONMENTAL DESIGN & SUSTAINABILITY. 3 Hours.
An exploratory course that considers the impact of design decisions on the environment. Principles of sustainable design are reviewed including theoretical frameworks, concepts, certifications and standards of practice. Environmental stewardship and ethics are introduced as a model for professional practice. Concepts of adaptive re-use, historic preservation, and restoration are introduced. Prerequisite: Junior standing in the program. Restricted to Interior Design majors. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 3353. DESIGN STUDIO: INTERIOR DESIGN II. 5 Hours.
A studio course in the application of interior design principles to complex problems. Emphasis on concept development, programming, and the integration of building systems as part of the design process. Introduction to research strategies to inform design decisions and global awareness. Advanced presentation skills and use of technology are integrated to communicate the design solution. Prerequisite: Credit or concurrent enrollment in INTD 3321, INTD 3323, and INTD 3338. Junior standing in the program. Restricted to Interior Design majors. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 3354. DESIGN STUDIO: INTERIOR DESIGN III. 5 Hours.
A studio course in the application of interior design principles to complex problems. Emphasis on concept development, programming, and the integration of building systems as part of the design process. Introduction to research strategies to inform design decisions and global awareness. Advanced presentation skills and use of technology are integrated to communicate the design solution. Prerequisite: INTD 3553 and credit or concurrent enrollment in INTD 3357. Junior standing in the program. Restricted to Interior Design majors. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 4191. CONFERENCE COURSE. 1 Hour.
Independent study guided by an instructor on a regular basis. May be repeated for credit. Prerequisite: permission of instructor. Junior or senior standing in the program. Restricted to Interior Design majors.

INTD 4195. SELECTED TOPICS IN INTERIOR DESIGN. 1 Hour.
Studio and lecture course to explore and present selected topics in interior design. May be repeated for credit as topics change. Prerequisite: Permission of the Instructor or the Architecture Undergraduate Advisor. Junior standing in program. Restricted to Interior Design majors.

INTD 4314. HISTORIC PRESERVATION AND RESTORATION. 3 Hours.
Concepts and implementation of the restoration and preservation of historic structures and places, including archaeological, bibliographic, legislative, institutional, and physical parameters to the retention and adaptive re-use of significant architecture. This course is offered as ARCH 4314 and INTD 4314; credit will be granted only once. Prerequisite: ARCH 2303, ARCH 2304. Junior standing in program. Restricted to Architecture and Interior Design majors.

INTD 4332. PROFESSIONAL PRACTICE IN INTERIOR DESIGN. 3 Hours.
Introduction to business practices and procedures for interior design including ethics, governmental regulations, financial awareness, and project management. Students develop portfolio, resumes, and other marketing materials through individual and teamwork. Exploration of new models for practice and life-long learning in a global market. Prerequisite: Senior standing in the program. Restricted to Interior Design majors. Minimum 2.8 GPAs both cumulative and within the major required.
INTD 4344. DESIGN COMMUNICATION IV. 3 Hours.
A digital design course focusing on advanced visual communication skills. The class investigates the digital realm as a tool to develop and communicate ideas graphically, analytically, and conceptually. Application of 3D computer drawing, modeling, lighting, mapping, and rendering to explore concepts and present individual and team-based design solutions. Prerequisite: INTD 4368 and INTD 4556. Senior standing in the program. Restricted to Interior Design majors. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 4345. ARCHITECTURAL GRAPHICS. 3 Hours.
Graphic and signage considerations for interior environments. Wayfinding methods will be addressed. Senior standing in the program. Restricted to Interior Design majors but open to Architecture majors as an elective based on space availability. Prerequisite: Senior standing in the program. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 4356. IMMERSIVE ENVIRONMENTS. 3 Hours.
This course explores the use of emerging technology to develop immersive environments. Emphasis on the role of three-dimensional visualization has on the interior design process by accelerating iterations and simulating real world perspectives. Prerequisite: INTD 3553 and INTD 3554. Senior standing in the program and permission of the Interior Design Program Director. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 4366. HUMAN CENTERED DESIGN. 3 Hours.
This course explores design from the perspective of human interaction with the environment in which they live. A focus on the physical, social, psychological, social, and cultural factors that influence design decisions. is a fundamental premise of this course. Students understand that the design of the built environment is based on the continual motion of life, social systems, and symbiotic human relationships. Human behavioral theories are integrated into the course. Prerequisite: Senior standing in the program. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 4369. FURNITURE DESIGN AND CONSTRUCTION. 3 Hours.
A studio course in the design, detailing, and construction of furniture. Prerequisite: INTD 3553 and INTD 3555. Restricted to Interior Design majors but open to Architecture majors as an elective based on space availability. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 4391. CONFERENCE COURSE. 3 Hours.
Independent study guided by an instructor on a regular basis. May be repeated for credit. Prerequisite: permission of instructor. Junior or senior standing in the program. Restricted to Interior Design majors.

INTD 4395. SPECIAL TOPICS IN INTERIOR DESIGN. 3 Hours.
This course addresses areas of special interest to Interior Design studies and gives students an opportunity for a more in-depth exploration of selected topics than is possible within the embedded content of the core course requirements. Prerequisite: Junior standing in the program. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 4493. INTERIOR DESIGN INTERNSHIP. 4 Hours.
Workplace or professional experience: internship agreement negotiated between intern and site supervisor requiring program approval. Duties should be challenging, productive, and develop professional skills. documentation of work performed, weekly timesheets and final presentation required. Prerequisite: INTD 3553 and INTD 3554. Senior standing in the program and permission of the Interior Design Program Director. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 4556. DESIGN STUDIO: INTERIOR DESIGN IV. 5 Hours.
Research for evidence based design decision-making in the context of emerging design practice. Introduction to research methodologies including primary and secondary research to frame design problems. Application of design theories and principles to understand human interaction with the built environment. Emphasis on application of interior knowledge to solve complex design problems. Prerequisite: INTD 3553 and INTD 3554. Senior standing in the program. Restricted to Interior Design majors. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 4557. DESIGN STUDIO: INTERIOR DESIGN V. 5 Hours.
Synthesis of design knowledge to a complex project scenario. Students apply critical and creative thinking to communicate understanding of large scale interior environments; focus on building systems and technology to communicate concepts and solutions. The impact of interior design on human well-being in the context of global issues is explored. Prerequisite: INTD 4368 and INTD 4556. Senior standing in the program. Restricted to Interior Design majors. Minimum 2.8 GPAs both cumulative and within the major required.

INTD 4591. CONFERENCE COURSE. 5 Hours.
Independent study guided by an instructor on a regular basis. May be repeated for credit. Prerequisite: INTD 3553 and INTD 3555. Senior standing in program. Restricted to Interior Design majors.
INTD 4595. SELECTED TOPICS IN INTERIOR DESIGN. 5 Hours.
Studio and lecture courses to explore and present selected topics in interior design. May be repeated for credit as topics change. Prerequisite: permission of the Instructor or the Architecture Undergraduate Advisor. Senior standing in program. Restricted to Interior Design majors. The course may be repeated up to four times as the topics change.